

## **EVENT SERIES AND TYPES GUIDELINES**

### **1.0 TYPES OF ORIENTEERING EVENTS**

The Tasmanian Orienteering Calendar consists of a number of event types.

#### **1.1 TWILIGHT EVENTS**

- Held on weeknight evenings during daylight savings
- Take place on streets, parks or bushland close to major towns
- Includes Summer Series, Twilight Series and Schools events
- Three or four courses are offered – long, medium, short (and beginners/primary)
- Generally, start times from 3.30 pm until 6.30 pm

#### **1.2 LOCAL EVENTS**

- Normally held on a Sunday in bush and parklands close to major towns
- Four courses offered - long, medium, short and novice, with optionally a 'shortened medium'
- Start times 10.00 am to 11.30am

#### **1.3 ORIENTEERING SERIES TASMANIA (OST)**

- A state-wide series of about 10 events normally held on a Sunday throughout the year and in areas that provide a more interesting navigational challenge.
- Newcomers and occasional orienteers welcome at all events.
- 8 courses are offered: 6 with hard navigation, 1 with moderate navigation, 1 with easy navigation.
- Generally, start times are between 10.00 am and 12.00 midday.
- Pre-entry is required.
- Competitors are free to run whichever course they like, regardless of age or gender.
- There is an overall male and female ranking, as well as an age-gender-adjusted (AGA) ranking for courses 1-6
- OST points are awarded for finishing place and time relative to the winner of the course.
- Excellence points are awarded to all competitors on hard navigation courses.

#### **1.4 TASMANIAN CHAMPIONSHIP EVENTS**

- The three Tasmanian Championship events are Long, Middle and Sprint.
- The Championship events are designated as Badge Events.
- Newcomers and occasional orienteers are welcome at all championship events.
- 8 courses are offered: 6 with hard navigation, 1 with moderate navigation, 1 with easy navigation.
- Generally, start times are between 10.00 am and 12.00 midday, and will be pre-allocated.
- Pre-entry is required.
- Entry is age-based and competitors enter in the age class in which they wish to compete.
- To be eligible for a place, competitors must be a member of an orienteering club and enter their age-appropriate course or a more challenging course.
- Excellence points are awarded to all competitors on hard navigation courses.

**Details on how to organize and plan courses for these different event types can be found on the Organisers Toolkit page of OT's website.**

**The rules for awarding points for OST events are detailed in Operational Manual OT Competition and Service Awards Rules and Guidelines.**

**2.0 EVENT SPECIFICATIONS**

**2.1 LOCAL EVENTS**

| Course           | Approx. length   | Navigation    | # controls | Max Climb* |
|------------------|--|---------------|------------|------------|
| Long             | 4-6 km   | Moderate/Hard | 14 - 18    | 4 to 5%    |
| Medium           | 3-4 km   | Moderate/Hard | 10 - 15    | <4%        |
| Shortened Medium | The Medium course with some controls omitted, in order to make the course shorter or physically less demanding for older competitors. It is optional to offer this course. |               |            |            |
| Short            | 2-3 km   | Easy          | 9 - 12     | <4%        |
| Novice           | 1.5- 2 km  | Very easy     | 9 - 12     | <4%        |

\*Climb is calculated as climb/distance for optimum route choice.

- It is preferable to use a maximum of 18 controls on any course, because some people attending local events will be using P-cards which will only store 20 punches, and we need to allow for the occasional double punch. If you really want more than that, you can offer free loan of SI-sticks.
- Use International symbolic control descriptions for all courses, but have Condes convert them to text, and over-ride Condes text if necessary, e.g. 'bench' instead of 'Special item'.

**2.2 OST EVENTS**

Competitors are free to run whichever course they like, regardless of age.

Orienteers less confident with their navigation should run a moderate course. New orienteers should first try an easy course and only move up a course after doing well on an easier course.

Groups are allowed on moderate and easy courses but not on hard courses.

**2.2.1 Course Guidelines**

Course guidelines are provided in the table below, according to whether the event is designated as Long, Middle or Sprint distance.

**2.2.2 Winning times**

Event organisers should note that it is very important to achieve winning times as close as possible as those listed below. This will require research into course kilometre rates achieved at previous events on the area with adjustment for increased/decreased vegetation or steeper/flatter courses. Organisers requiring help calculating course lengths should speak to an experienced course planner, event controller or the Technical Director.

Indicative distances are also shown in the table below. These are examples only. Achieving the appropriate winning time is the primary objective.

**2.3 CHAMPIONSHIP EVENTS**

There are three Tasmanian championship events: Sprint, Middle Distance and Long Distance. These events are also designated Badge events. Entry to each of these events will normally be by pre-entry. To accumulate Excellence points or Badge credits, competitors must run in their appropriate age class or in a more difficult class.

Competitors choosing to enter a more difficult age class will accrue points against that class. For example, a M35 runner could compete in two races in M35A and two in M21A. He would end up with Excellence points (and Badge credits where applicable) for both the M21A and M35A classes.

### 2.3.1 **Tasmanian Long Distance Championship Courses**

See Table below

### 2.3.2 **Tasmanian Middle Distance Championship Courses**

Course design should follow the same pattern as for Long course events above except that the target winning time on all courses should be 35 minutes, and length and physical challenge should be adjusted accordingly.

### 2.3.3 **Tasmanian Sprint Distance Championship Courses**

Course design should follow the same pattern as for Long and Middle Distance course events above, except that the target winning time on all courses should be 12-15 minutes, and length and physical challenge should be adjusted accordingly.

The Sprint Championships should be conducted in a park/urban type environment as far as practicable so the essence of the format, higher speed and quick decision making, is captured in the conduct of the Championship. If a different terrain is chosen, it must be suitable for the Sprint event format.

It is strongly recommended that the structure of the Sprint Distance Championship should include an initial Prologue race with target winning time of 12 -15 minutes for all courses and from which the results are used to establish a start order for the Championship race proper. The rationale here is to provide better value for those participants travelling some distance to compete in this relatively short Championship event.

| Tasmanian Championships Course and Class Table |  |                     |   |                                |                           |           |                                |                           |                      |                                |                           |                     |
|--|--|---------------------|---|--------------------------------|---------------------------|-----------|--------------------------------|---------------------------|----------------------|--------------------------------|---------------------------|---------------------|
| Course   | Classes for championships<br>(AS classes for Long Champs only) | Navigation standard | Suitability   | Long Distance                  |                           |           | Middle Distance                |                           |                      | Sprint Distance                |                           |                     |
|  |  |                     |   | Target winning times (minutes) | Indicative distance (km)* | Map Scale | Target winning times (minutes) | Indicative distance (km)* | Map Scale            | Target winning times (minutes) | Indicative distance (km)* | Map Scale           |
| 1  | M21, M20, M35  | Hard                | Experienced orienteers  | 80 – 90                        | 10                        | 1:15000   | 30-35                          | 5                         | 1:10000              | 12-15                          | 3.5                       | 1:4000              |
| 2  | W21, W20, W35<br>M18, M40, M45, M21AS                          | Hard                | Experienced orienteers  | 65 – 75                        | 8                         | 1:15000   | 30-35                          | 4.5                       | 1:10000              | 12-15                          | 3                         | 1:4000              |
| 3  | W18, W40, W45, M16, M50,<br>M55, M60, M35-50AS,<br>W21AS       | Hard                | Experienced orienteers  | 55 – 65                        | 6                         | 1:10000   | 30-35                          | 3.5                       | 1:10000<br>or 1:7500 | 12-15                          | 2.7                       | 1:4000 or<br>1:3000 |
| 4  | W16, W50, W55<br>M65, M70, W35-50AS                            | Hard                | Experienced orienteers  | 55 – 60                        | 5                         | 1:10000   | 30-35                          | 3                         | 1:10000<br>or 1:7500 | 12-15                          | 2.5                       | 1:4000 or<br>1:3000 |
| 5  | W60, W65, W70, M75,<br>M/WOpenA                                | Hard                | Experienced orienteers<br><br>Orienteers transitioning from moderate to hard navigation   | 55 – 60                        | 4.5                       | 1:10000   | 30-35                          | 2.5                       | 1:10000<br>or 1:7500 | 12-15                          | 1.8                       | 1:4000 or<br>1:3000 |
| 6  | W75, W80, M80, M/W55AS+  | Hard                | Experienced orienteers<br>Junior orienteers transitioning to hard navigation  | 40 - 45                        | 3.5                       | 1:10000   | 30-35                          | 2                         | 1:10000<br>or 1:7500 | 12-15                          | 1.3                       | 1:4000 or<br>1:3000 |
| 7  | W14, M14,<br>M/WOpenB  | Moderate            | Less experienced adults who would normally run the Medium course at local events.<br>Juniors who aspire to make the schools team in the junior boys or junior girls categories.<br>Adults who prefer moderate navigation courses. | 40 – 45                        | 4                         | 1:10000   | 25                             | 1.5                       | 1:10000<br>or 1:7500 | 12-15                          | 2                         | 1:4000 or<br>1:3000 |
| 8  | W10, W12, W14B,<br>M10, M12, M14B,<br>M/WOpenC                 | Easy                | Novice/beginner orienteers<br>Adults who would normally run the Short course at local events<br>M/W 10 to 12 competitors  | 25 – 30                        | 2.5                       | 1:10000   | 25                             | 1.5                       | 1:10000<br>or 1:7500 | 10                             | 1.5                       | 1:4000 or<br>1:3000 |

\* course lengths need to be considered according to the runnability of the terrain and need to be adjusted accordingly

